

10 years of Open Hardware

Designing and Manufacturing Hi-resolution, Hi-Frame Rate Cameras Free Software and Open Hardware





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Hardware: NC353L

Tech specs:

5 Megapixel CMOS Sensor Exchangeable Lens (c-mount)

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75 Megapixels/second Throughput

FPGA with Image pipeline

Embedded Linux computer

(webserver, Ethernet, USB, SATA connections)





Applications: Document Scanning



Elphel Model 323

35-mm format Kodak CCD image sensor

11 megapixels resoluion (4008 x 2672)

2 fps framerate

Nikon F-mount



Applications: Panoramic Imaging



Article Discussion

Google Street View

From Wikipedia, the free encyclopedia (Redirected from Streetview)



This article may need to be updated. Please update this article to reflect the talk page for more information.

Google Street View is a technology featured in Google Maps and Google Earth that provides panoramic views on May 25, 2007, originally only in several cities in the United States, and has since gradually expanded to include

Google Street View displays images taken from a fleet of specially adapted cars. Areas not accessible by car, lik sometimes covered by Google Trikes (tricycles) or a snowmobile.^[2] On each of these vehicles there are nine dire units for positioning and three laser range scanners for the measuring of up to 50 meters 180° in the front of th and Wi-Fi hotspots.^[3] Recently, 'high quality' images are based on open source hardware cameras from Elphel.

Interaction About Wikipedia Community portal

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Variety of Applications: SCINI - Antarctic Underwater Exploration Robot



Moss Landing Marine Lab



Applications: NASA Global Hawk UAV Aerial Near Space Exploration





Applications: Apertus - Open Source Cinema Project





Boards Overview



10353 System Board



10338 Sensor Board



10369 IO Board



10359 Multi Sensor Board

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Camera Configurations



Basic camera NC353



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Stereo



HDD



/* source is inside */

Camera is regonfigurable and user/developer friendly.

Controlled through a web-based user interface.

- HTML, JavaScript, PHP
- C, C++
- Verilog HDL





• Code is on the SourceForge.net

• Schematics, PCB layout & ____ Documentation are available on

wiki.elphel.com





Licenses:

- GNU GPL V3
- GNU Free Documentation License V1.3
- CERN Open Hardware License V1.1



Camera users around the world

Open Reconfigurable Design

High End Product







Street Panoramas Nature Trail Panoramas Indoor Panoramas Entertainment Video games

Eyesis - Panoramic Camera

Interface for Camera Controls



Inc.



Image extraction and Indexing Metadata extraction RAW conversion Aberration correction Image enhancement Panorama stitching - Hugin Integration with map

Post-processing Tools



Panoramas are integrated with Open Street Map



•Full Sphere Panoramic Camera

- •High Resolution: 120 Mpix, total (64 Mpix - panorama)
- •Images are synchronized with GPS and IMU – allows presize position and orientation of panoramas

Current Developments: Eyesis 4π





Eyesis 4π R&D

- Camera Calibration
- Aberration and Distortion Correction and Image Sharpenning
- Camera as a measurment tool for Photogrammetry
- Inertial Measurement Unit (IMU) :
- **3D** Position and Orientation
- Compensate for Rolling Shutter Distortion
- 3D Reconstruction



Camera Calibration

optical aberration measurement and correction developed for Eyesis cameras





Lens is alligned and centered with sensor

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Aberration Correction - Results

With 1/2.5" 5 megapixel sensor we achieved average sharpness improvement over the image area around 40% compared to the raw images, effectively doubling the resolved pixel count.





Photogrammetry



Camera as a measuring tool – needed for 3D reconstruction

Precise Angle Measurment

IMU calibration – for higher presision



Inertial Measurement Unit (IMU):

• Position and Orientation of camera for Panorama Sequencing



Inertial Measurement Unit (IMU):

Compensate ERS (Electronic Rolling Shutter) distortion (like in the cell phone), by recording position /orientation of camera several times within each frame



electronics photoelectronics



Optical Measurement of camera position and orientation at 2 shots





HDR with moving camera, will be possible with textures on 3D mesh





Research Projects

- Image processing: optical aberration and distortion correction, image enhancement
- IMU data processing for rolling shutter correction
- IMU -position and orientation
- 3D Reconstruction
- HDR with moving camera



More information is available:

www3.elphel.com

Development Blog: http://blog.elphel.com/

Documentation: wiki.elphel.com

Code: SourceForge.net

Visit our office: 1405 W 2200 S ste. 205, SLC ,UT